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# **X-TYPE 2001.5 MY VOICE ACTIVATION HANDBOOK**

**[North American Markets Only](#)**

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BY APPOINTMENT TO  
HER MAJESTY QUEEN ELIZABETH II  
MANUFACTURERS OF DAIMLER AND JAGUAR CARS  
JAGUAR CARS LIMITED COVENTRY



BY APPOINTMENT TO  
HER MAJESTY QUEEN ELIZABETH  
THE QUEEN MOTHER  
MANUFACTURERS OF DAIMLER AND JAGUAR CARS  
JAGUAR CARS LIMITED COVENTRY



BY APPOINTMENT TO  
HIS ROYAL HIGHNESS THE PRINCE OF WALES  
MANUFACTURERS OF DAIMLER AND JAGUAR CARS  
JAGUAR CARS LIMITED COVENTRY

## Jaguar X-TYPE Voice Activation Handbook

**JAGUAR CARS LIMITED**, as manufacturers, are dedicated to the design and production of vehicles which meet the expectations of the world's most discerning purchasers.

To complement the features, systems and technology of your new vehicle we have produced this Voice Activation Handbook. In it we have undertaken to make the control of complex systems easy to understand and operate.

The information contained herein applies to a range of vehicles and not to a specific vehicle. For the specification of a particular vehicle, owners should consult their Jaguar Dealer.

The Manufacturer reserves the right to vary its specifications with or without notice, and at such times and in such manner as it thinks fit. Major as well as minor changes may be involved in accordance with the Manufacturer's policy of constant product improvement.

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A comprehensive index is located at the back of this handbook.

## General information

This Handbook describes every option and model variant available and therefore, some of the items covered may not apply to your particular vehicle.

### Introduction

Voice activation provides a safe and convenient way of controlling the following vehicle systems (where fitted):

- Sound system (radio, cassette tape player and CD changer)
- In-car telephone
- Climate control system
- Navigation
- Display screen

The system is controlled by the Voice button on the top left-hand side of the steering wheel. Voice commands are picked up by the microphone in the overhead console; this microphone is used for voice activation and for the in-car telephone. When giving a command, voice feedback will be heard through the sound system speakers, and messages will be shown on the instrument cluster message centre, sound system panel, phone handset, climate control panel, or display screen.

For on-line help on using the system press and release the voice button, then after the beep give the voice command HELP.

Commands can be personalised using nametags, which allow a name or phrase to be used to dial a phone number, tune to a radio station or select a navigation destination.

Voice feedback can be turned off if required.



### WARNING:

**Concentrate on the current road conditions and driving the vehicle at all times. If the voice system does prompt you for a response it will repeat that prompt twice giving you up to 15 seconds to respond. If driving conditions mean that you are unable to respond, the voice system will timeout, cancel the task and will not make any changes to the vehicle settings.**

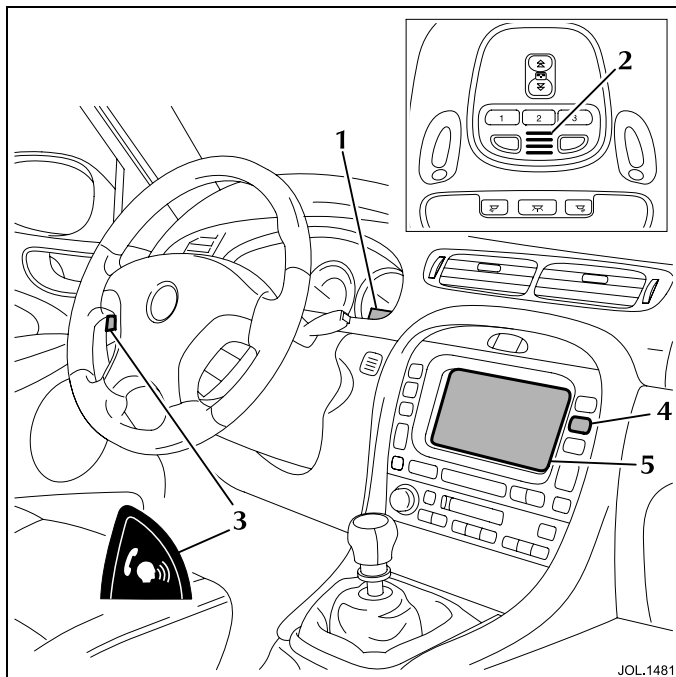
### Language and accent

Commands are given in English using a natural speaking voice, without pausing between words. Most accents are understood without difficulty, but the system also allows you to train the voice system with your voice if required, see **Voice training** on page 30.

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### General information (continued)



### Key to illustration

Vehicles fitted with navigation system:

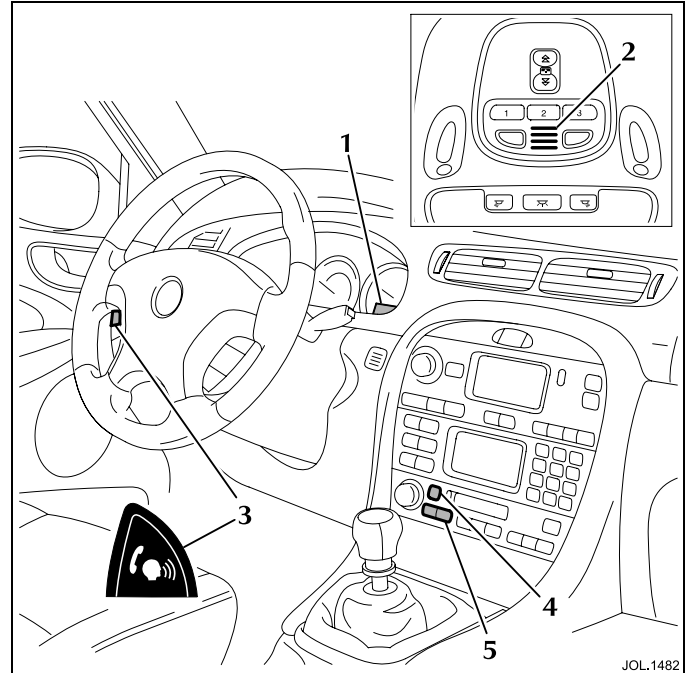
1. Message centre display.
2. Microphone.
3. Voice button.
4. Menu button.
5. Display screen.

## General information (continued)

### Key to illustration

Vehicles NOT fitted with navigation system:

1. Message centre display.
2. Microphone.
3. Voice button.
4. Mode button, on radio.
5. Seek/tuning control, on radio.  
(Used to commence voice training).



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### Using the system

#### Initialisation

When the ignition switch is turned to position 'II' (ignition on), the system is enabled. After initialisation, which takes about ten seconds, the system is ready to accept voice commands. If the Voice button is pressed before initialisation is complete, an advisory tone will be heard and the message centre display will show 'VOICE NOT READY'.

#### Notes:

1. The system will not operate until the radio security code has been entered.
2. Voice commands to the navigation system will only operate after the navigation Caution Screen has been cleared. This must be done after every ignition cycle.

#### Giving voice commands

When a voice command is given, the vehicle will automatically switch on the system required to carry out the command, as described in the following example:

To select track 5 of the CD changer when the sound system is off, give the command CHANGER PLAY TRACK 5. The vehicle will turn on the sound system, select the CD changer and play track 5. There is no need to turn on the sound system and select the appropriate source.

The procedure for giving a voice command is as follows:

1. Press and release the Voice button and wait for the end of the listening beep. The message centre shows LISTENING.

2. After the beep, say any command from the list of commands recognized by the system, see **Voice command list** on page 9. Speak in a natural voice without pausing between words. For commands that contain numbers, see **How to say numbers** on page 7.
3. After saying the command, wait for the system to recognize the end of the command.
4. If you are prompted by the voice system for a response, you must first press and release the Voice button, wait for the end of the listening beep and then respond.
5. After processing, the command is shown on the message centre and confirmed by voice feedback (if turned on). The requested action is then carried out.

#### Command help

There are commands available which give spoken help for the voice commands. This provides a useful reminder of the commands available while driving. The commands are: HELP, VOICE HELP, VOICE MEMORY HELP, RADIO HELP, RADIO MEMORY HELP, TAPE HELP, CHANGER HELP, PHONE HELP, PHONE MEMORY HELP, CLIMATE CONTROL HELP, NAVIGATION HELP, NAVIGATION MEMORY HELP, NAVIGATION ROUTE HELP and DISPLAY HELP. For further information, see **Voice command descriptions** on page 15.

## Using the system (continued)

### Command confirmation and prompts

After a command has been given, the system will give feedback of what it understood. The verbal feedback given can be switched on or off by using the VOICE FEEDBACK ON or VOICE FEEDBACK OFF commands. When off, feedback is still given for help commands, directory listings, prompts, error messages and nametags.

Visual confirmation of each voice command is shown on the message centre. For radio and phone number nametags, the radio station frequency or phone number associated with the nametag is shown. NAVIGATION NAMETAG will be shown when a stored navigation location is recalled. Messages will also be shown on the system which is being controlled by the voice command.

During some commands and for voice training, the user is prompted by the system to respond. In such cases the user must press and release the voice button then speak after the beep. If the user does not respond to the system within five seconds, the system will prompt twice more before the command is canceled. This gives the user up to fifteen seconds to respond to a system prompt.

For the phone dial commands, the system will prompt for conformation before making the call. This confirmation can be switched on or off by giving the PHONE CONFIRMATION ON or PHONE CONFIRMATION OFF command.

### Nametags

Nametags are a unique user defined name or phrase which can be used to recall a radio station, dial a phone number or set a route to a navigation memory point.

For radio commands, RADIO TUNE *nametag* is used to select a station that has been previously stored using the RADIO STORE NAME command.

For phone commands, PHONE DIAL *nametag* is used to call a phone number that has been previously stored using the PHONE STORE or PHONE ENTER command. Phone numbers held in voice system memory are quite separate from numbers held in the phone system memory. (To call a number held in the phone memory, use the PHONE DIAL MEMORY command.)

For navigation commands NAVIGATION SELECT DESTINATION *nametag* is used to select a location previously stored using the NAVIGATION STORE NAME command. These locations can then be recalled as destinations or waypoints as required. Navigation memory points with a nametag also appear as part of the navigation directory of stored locations.

A spoken list of current nametags can be heard by giving the appropriate directory command see **Voice command list** on page 9. There are also commands for deleting either individual names in a directory, or a complete directory.

### Notes:

1. Nametags should not be stored when the environment is noisy, for example whilst travelling at speeds above 60mph (100kph), whilst other occupants are talking or with windows or sunroof open. Nametags recorded in these situations will contain much more background noise, making them more easily confused with other commands.



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### Using the system (continued)

2. If the user tries to store a nametag, which sounds phonetically similar to a nametag already stored, or to the word DIRECTORY, the system will advise the user that this nametag cannot be stored. In addition, for phone nametags, phrases that sound like phone numbers are not allowed. For radio nametags, phrases that sound like radio frequencies, are not allowed. This is to prevent the user storing a nametag, which cannot then be recalled because it sounds too much like another nametag or command.

### Volume level adjustment

The speaker volume level can be adjusted independently for the voice activation system. To adjust, operate the sound system volume control or the steering wheel volume control during a voice command or voice training. The speaker volume level can also be adjusted within the volume preset menu of the audio system. Also see the Audio Systems Handbook.

### Notes:

1. Voice commands cannot be given while a hands free phone call, radio traffic announcement or navigation guidance is in progress.
2. If the voice button is pressed whilst a radio traffic announcement is in progress the announcement will be canceled. Press the voice button again to start a voice session.
3. While LISTENING is displayed on the message centre, the command can be canceled by pressing the Voice button, except when using the PHONE ENTER command. To cancel a PHONE ENTER voice session either say CANCEL when LISTENING is displayed or press the voice button and after the end of the beep say CANCEL. During a store nametag session, if the voice button is pressed and released during LISTENING the system will take up to 2 seconds to cancel.
4. Voice feedback can be interrupted by pressing the Voice button whilst the feedback is playing.
5. After starting to speak, the command must be completed within 10 seconds.
6. Excessive noise, for example while driving with windows open or in demist mode, may cause voice command misrecognition. If it is too noisy to use the phone, it is likely that voice commands will not be recognized.
7. During a voice command the audio system and indicator ticking will be muted.
8. The voice session will be canceled if an alternative message requires the display/speaker (e.g. incoming phone call, radio traffic announcement or navigation guidance).

## How to say numbers

Numbers in voice commands must be given as shown below. Either 'zero' or 'oh' can be used for '0', most users will find that 'zero' gives better results. For information about specific commands, see **Voice command descriptions** on page 15.

### Radio stations

Frequencies are said as in the following examples:

- 'Tune five thirty one AM', or 'Tune five thirty one' (531).
- 'Tune nine hundred' (900).
- 'Tune fourteen forty' (1440).
- 'Tune fifteen oh three AM' (1503).
- 'Tune ten eighty' (1080).
- 'Tune eighty nine point nine FM', or 'Tune eighty nine point nine' (89.9).
- 'Tune ninety point zero', or 'Tune ninety' (90.0).
- 'Tune one hundred point five' (100.5).
- 'Tune one oh one point one FM' (101.1).
- 'Tune one oh eight point oh', 'Tune one oh eight point zero', or 'Tune one oh eight' (108.0).

### Disc and track numbers

For CD changer commands, say disc and track numbers as in the following examples:

- 'Disc one' (1).
- 'Disc six track ten' (6, 10).
- 'Track twenty five' (25).
- 'Track forty seven' (47).

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### How to say numbers (continued)

#### Phone numbers

All phone numbers are said as single digits, as in the following example. Star (\*) and Pound (#) are acceptable as the first digit of a number.

- 'Dial one two zero one eight one eight eight one zero zero' (1-201-818-8100).

When using the Phone Enter command, the first entry must be between 2–16 digits, then, 1–16 digits to a maximum of 32 in total.

#### Temperatures

In climate control commands, say temperatures as in the following examples:

- 'Temperature seventy two' (72).
- 'Temperature eighty' (80).
- 'Temperature twenty one point five' (21.5).
- 'Temperature nineteen point zero', 'Temperature nineteen point oh' or 'Temperature nineteen' (19.0).

## Voice command list

All the commands recognized by the system are shown in the list below. Optional words that can be omitted are shown in square brackets. Phrases shown in round brackets are optional ways of giving the command; one of the options separated by the forward slashes, must be given. Data items that you need to input, such as phone numbers, are shown in *italics*. For an explanation of each command, see **Voice command descriptions** on page 15.

### General commands

- HELP
- VOICE HELP
- VOICE MEMORY HELP
- VOICE FEEDBACK (ON/OFF)
- PHONE CONFIRMATION (ON/OFF)
- VOICE [PLAY] DIRECTORY
- VOICE DELETE MEMORY (A/B)
- VOICE DELETE DIRECTORY
- YES - after prompt
- NO - after prompt
- CANCEL - after prompt

### Radio commands

- RADIO PLAY
- RADIO OFF
- RADIO SEEK [UP]
- RADIO SEEK DOWN
- (RADIO TUNE/RADIO/TUNE) *frequency* [FM/AM]
- RADIO TUNE *nametag*
- [RADIO] [TUNE] PRESET *preset number 1-9*
- [RADIO] [TUNE] [BAND] (FM/AM)
- RADIO STORE NAME
- [RADIO] STORE PRESET *preset number 1-9*
- RADIO AUTOSTORE
- RADIO [PLAY] DIRECTORY
- RADIO DELETE *nametag*
- RADIO DELETE DIRECTORY
- RADIO HELP
- RADIO MEMORY HELP

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## Voice command list (continued)

### Cassette tape player commands

- TAPE PLAY
- [TAPE] REVERSE
- [TAPE] REWIND
- [TAPE] FAST FORWARD
- TAPE SEEK [UP]
- TAPE SEEK DOWN
- [TAPE] DOLBY (ON/OFF)
- TAPE HELP

### CD changer commands (where fitted)

- CHANGER PLAY
- [CHANGER] [PLAY] DISC *disc number*
- [CHANGER] [PLAY] TRACK *track number*
- [PLAY] TRACK *track number*
- [CHANGER] [PLAY] DISC *disc number* TRACK *track number*
- [CHANGER] MIX TRACKS
- [CHANGER] MIX ALL
- [CHANGER] MIX OFF
- CHANGER HELP

### Phone commands (where fitted)

- PHONE ON
- PHONE OFF
- [PHONE] ENTER *phone digit (2–16 digits)*  
Then press and release the voice button, wait until the end of the beep and continue with one of the following:
  - more digits (1–16 digits)
  - DIAL
  - STORE (*nametag* when prompted)
  - CORRECTION
  - or CANCEL
- [PHONE] DIAL *phone number (5–16 digits)*
- [PHONE] REDIAL
- [PHONE] DIAL *nametag*
- [PHONE] DIAL MEMORY *memory number*
- PHONE STORE *phone number (2–16 digits)*, (*nametag* when prompted)
- PHONE [PLAY] DIRECTORY
- PHONE DELETE *nametag*
- PHONE DELETE DIRECTORY
- PHONE CONFIRMATION (ON/OFF)
- PHONE HELP
- PHONE MEMORY HELP

## Voice command list (continued)

### Automatic climate control commands (where fitted)

- CLIMATE CONTROL ON
- CLIMATE CONTROL OFF
- [CLIMATE CONTROL] AUTOMATIC [ON]
- (CLIMATE CONTROL TEMPERATURE/CLIMATE CONTROL/TEMPERATURE) *temperature* [DEGREES]
- (CLIMATE CONTROL TEMPERATURE/CLIMATE CONTROL/TEMPERATURE) (HIGH/LOW)
- [CLIMATE CONTROL] RECIRC [ON] - *disabled in defrost mode.*
- [CLIMATE CONTROL] DEFROST [ON]
- CLIMATE CONTROL HELP

### Navigation commands (where fitted)

- [NAVIGATION] SHOW DESTINATION
- [NAVIGATION] SHOW [CURRENT] POSITION
- [NAVIGATION] SHOW [COMPLETE/ENTIRE/WHOLE] ROUTE
- [NAVIGATION] SHOW NORTH UP
- [NAVIGATION] SHOW (HEAD/HEADING) UP - *detailed map scales only*
- [NAVIGATION] ZOOM IN (MAX/MAXIMUM)
- [NAVIGATION] ZOOM OUT (MAX/MAXIMUM)
- [NAVIGATION] [SELECT] ROUTE HOME
- [NAVIGATION] REROUTE
- [NAVIGATION] (VOICE GUIDANCE ON/MUTE OFF)
- [NAVIGATION] (VOICE GUIDANCE OFF/MUTE ON)
- [NAVIGATION] REPEAT [LAST] INSTRUCTION
- [NAVIGATION] [SELECT] ZOOM LEVEL *zoom level 1- 13*
- [NAVIGATION] CLEAR ROUTE
- [NAVIGATION] SHOW TURN LIST
- [NAVIGATION] ZOOM IN *zoom increment level 1-12*

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### Voice command list (continued)

#### Navigation commands (continued)

- [NAVIGATION] ZOOM OUT *zoom increment level 1-12*
- NAVIGATION STORE NAME
- [NAVIGATION] [SELECT] DESTINATION *nametag*
- [NAVIGATION] ADD WAYPOINT *nametag*
- [NAVIGATION] MINIMISE DISTANCE
- [NAVIGATION] MINIMISE TIME
- [NAVIGATION] PREFER MAJOR ROADS
- [NAVIGATION] AVOID MAJOR ROADS
- [NAVIGATION] PREFER TOLL ROADS
- [NAVIGATION] AVOID TOLL ROADS
- [NAVIGATION] PREFER FERRIES
- [NAVIGATION] AVOID FERRIES
- NAVIGATION [PLAY] DIRECTORY
- NAVIGATION DELETE *nametag*
- NAVIGATION DELETE DIRECTORY
- NAVIGATION HELP
- NAVIGATION ROUTE HELP
- NAVIGATION MEMORY HELP

#### Navigation traffic information commands (where fitted)

- NAVIGATION TRAFFIC INFO ON
- NAVIGATION TRAFFIC INFO OFF

#### Display commands (where fitted)

- DISPLAY ON
- DISPLAY OFF
- [DISPLAY] [SELECT] DAY COLORS
- [DISPLAY] [SELECT] NIGHT COLORS
- [DISPLAY] [SELECT] TWILIGHT COLORS
- [DISPLAY] [SELECT] AUTOMATIC COLORS
- [DISPLAY] SHOW NAVIGATION
- [DISPLAY] SHOW AUDIO
- [DISPLAY] SHOW CLIMATE CONTROL
- [DISPLAY] SHOW PHONE
- DISPLAY HELP

## Voice command synonyms

If preferred, the synonyms described in the following table can be used in place of the primary or preferred word in the voice commands described on the previous page. When a synonym or alternative phrase is used, the voice system will feedback the primary version of the command and not the phrase spoken by the user.

	Primary word	Synonyms
<b>All Commands</b>	Info	Information
	Seek	Search
	Phone	Telephone
	Navigation	Map
	No	Cancel
<b>Radio</b>	Play	On
	Tune	Select, except RADIO TUNE <i>nametag</i>
<b>Tape</b>	Tape	Cassette
	Play	On
	Reverse	Change Side



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### Voice command synonyms (continued)

	Primary word	Synonyms
<b>Changer</b>	Changer Play	Changer On
	Play	Select (for disc and track commands only)
	Mix	Shuffle/Random
	Changer	CD Changer
	Disc	CD
<b>Phone</b>	Redial	Recall
<b>Climate Control</b>	Climate Control	Climate
	Defrost	Demist
<b>Display</b>	Display	Screen

## Voice command descriptions

In the command descriptions, optional words are shown in square brackets. Data items that you need to enter, such as phone numbers, are shown in *italics*. For information on entering numbers in commands, see **How to say numbers** on page 7.

### General commands

- **HELP**  
Gives spoken information about the voice activation system.
- **VOICE HELP**  
Lists all voice command help messages available.
- **VOICE MEMORY HELP**  
Gives spoken information on the use of voice memories.
- **VOICE FEEDBACK (ON/OFF)**  
Turns voice feedback on or off.
- **PHONE CONFIRMATION (ON/OFF)**  
Switches on or off the system confirmation prompt before making a call when using the **PHONE DIAL** or **PHONE MEMORY DIAL** command.
- **VOICE [PLAY] DIRECTORY**  
Gives a spoken list of voice memories currently trained.
- **VOICE DELETE MEMORY (A/B)**  
Deletes the trained voice stored in memory A or B.
- **VOICE DELETE DIRECTORY**  
Deletes all stored trained voice models.

### Radio commands

- **RADIO PLAY** or **RADIO ON**  
Turns the sound system on and selects the last radio station to be played.
- **RADIO OFF**  
Turns the sound system off.
- **RADIO SEEK [UP], RADIO SEEK DOWN**  
Seeks up or down the current waveband until the next station is found.
- **(RADIO TUNE/RADIO/TUNE) *frequency* [FM/AM]**  
Tunes to the frequency given in the command.  
The frequency ranges are:
  - FM - 87.9 to 107.9 MHz in steps of 0.2 MHz.
  - AM - 530 to 1710 KHz in steps of 10 KHzIf an invalid frequency is given, the voice system will either respond with **COMMAND NOT RECOGNIZED** or will recognize a similar sounding frequency.

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## Voice command descriptions (continued)

### Radio commands (continued)

- RADIO TUNE *nametag*  
Selects the stored station with the *nametag* given in the command.
- [RADIO] [TUNE] PRESET *preset number (1–9)*  
Selects the stored station corresponding to the preset number (1 to 9) given in the command.
- [RADIO] [TUNE] [BAND] (FM/AM)  
Tunes to the waveband given in the command and selects the last station played.
- RADIO STORE NAME  
Stores the currently selected station, with a *nametag*, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. A total of 20 *nametags* can be stored.  
**Note:** The sound system must be in radio mode before giving the RADIO STORE NAME command. The system may not accept some *nametags*, see **Nametags** on page 5.

- [RADIO] STORE PRESET *preset number (1-9)*  
Stores the currently selected station to the preset given in the command.  
**Note:** The sound system must be in radio mode before giving the RADIO STORE PRESET command.
- RADIO AUTOSTORE  
Activates the Autostore or Auto Memory feature of the radio (see audio handbook).
- RADIO DELETE *nametag*  
Deletes the radio *nametag* given in the command from the voice system memory. The system will request confirmation from the user before deleting the *nametag*.
- RADIO DELETE DIRECTORY  
Deletes all currently stored radio *nametags* from the voice system memory. The system will request confirmation from the user before deleting the *nametags*.

## Voice command descriptions (continued)

### Radio commands (continued)

- RADIO [PLAY] DIRECTORY  
Gives a spoken list of station nametags and frequencies currently stored in the voice system memory.
- RADIO HELP  
Gives spoken information about the radio voice commands.
- RADIO MEMORY HELP  
Gives spoken information about storing radio presets and radio nametags.

### Cassette tape player commands

If there is not a tape loaded, the audio system will display an error and will continue to play the current sound system audio. If the sound system was off with no tape loaded when the command was given the radio will turn on.

- TAPE PLAY and TAPE ON  
Selects the cassette tape player. Any tape currently loaded will start to play.
- [TAPE] REVERSE  
Reverses the direction of the cassette tape being played. The other side of the tape is played from the current position of the tape.

- [TAPE] REWIND  
Rewinds the tape to the start of the side currently selected. The current side will then be played. Give the TAPE PLAY command to stop rewinding and resume play.
- [TAPE] FAST FORWARD  
Fast forwards the tape until the end of the side currently selected. The opposite side will then be selected and played. Give the TAPE PLAY command to stop fast forward and resume play.
- TAPE SEEK [UP], TAPE SEEK DOWN  
Winds the tape forwards/backwards to the end/beginning of the current track and then plays.
- [TAPE] DOLBY ON/OFF  
Turns the Dolby noise reduction facility on or off. This command is only available whilst playing a tape.
- TAPE HELP  
Gives spoken information about the tape voice commands.

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## Voice command descriptions (continued)

### CD changer commands (where fitted)

- **CHANGER PLAY** or **CHANGER ON**  
Selects the autochanger, plays the CD and track which were selected the last time that the autochanger stopped playing. If the magazine has been removed since last played, the first track of the first available disc will play.
- **[CHANGER] [PLAY] DISC *disc number***  
Plays the CD in the magazine corresponding to the disc number (1 to 6) given in the command, starting with track one. If the disc selected is not present in the magazine, the next available disc will play.
- **CHANGER [PLAY] TRACK *track number* or [PLAY] TRACK *track number***  
Plays the track on the current CD corresponding to the track number (1 to 99) given in the command. If the track number given is higher than the number of the last track on the disc, the last track will be played.
- **[CHANGER] [PLAY] DISC *disc number* TRACK *track number***  
Plays the CD and track corresponding to the disc number (1 to 6) and track number (1 to 99) given in the command. If the track number given is higher than the number of the last track on the disc specified in the command, the last track will be played. If the disc selected is not present in the magazine, the next available disc will play.
- **CHANGER MIX TRACKS** or **MIX TRACKS**  
This will play the tracks of the current disc in a random order.
- **CHANGER MIX ALL**  
This will play all the tracks and discs within the changer in a random order.
- **CHANGER MIX OFF** or **MIX OFF**  
This will turn off the mix facility and revert to playing the discs and tracks in numeric order.
- **CHANGER HELP**  
Gives spoken information about the autochanger voice commands.

## Voice command descriptions (continued)

### Phone commands (where fitted)

- PHONE (ON/OFF)

Turns the phone on or off.

**Note:** On vehicles without navigation, turning the phone on will switch the sound system to phone mode.

- [PHONE] ENTER *phone digits (2-16 digits)*

Allows entry of a phone number in groups of digits.

See **How to say numbers** on page 7. Each group may contain between 2–16 digits for the first group and 1–16 digits thereafter. When the voice system has recognized the digits entered, press and release the voice button, wait for the end of the beep, then continue entering digits. After entering the last group of digits, give the DIAL, STORE, CORRECTION or CANCEL command.

- DIAL

Calls the phone number given.

- STORE (*nametag* when prompted)

Stores the phone number given with the given nametag, in the voice system memory. When prompted, press and release the voice button, wait for the end of the beep, then say the chosen nametag. After the second prompt, press and release the voice button and confirm the nametag after the beep.

A total of 40 phone nametags can be stored, see **Nametags** on page 5.

- CORRECTION

Removes the last group of digits entered in the command.

- CANCEL

Cancels the command.

**Note:** The maximum length of phone number which can be entered is 32 digits.

- (PHONE DIAL/DIAL) *phone number (5-16 digits)*

Calls the phone number given in the command. See **How to say numbers** on page 7. The number must be 5 to 16 digits in length.

If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.

**Notes:**

1. To call numbers greater than 16 or less than 5 digits long, use the PHONE ENTER command.
2. In noisy conditions, for example, in heavy rain or driving at high speed on a rough road surface, use the PHONE ENTER command, entering the number in several groups for improved recognition.

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### Voice command descriptions (continued)

#### Phone commands (continued)

- [PHONE] REDIAL  
The last phone number to be called is redialled. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.
- [PHONE] DIAL *nametag*  
Calls the phone number stored in the voice system memory with the nametag given in the command. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.
- [PHONE] DIAL MEMORY *memory number*  
Calls the phone number stored in the phone memory location corresponding to the memory number (1 to 99) given in the command. If phone confirmation is on, the user will be asked to confirm the number before the call is made. If phone confirmation is off, the number will be called without confirmation.
- PHONE STORE *phone number (2-16 digits)* (nametag when prompted)  
Stores the phone number given in the command, with a nametag, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. If the nametag given sounds too similar to a phone number, a phone nametag which is already stored or the word 'Directory', the system will not accept the nametag.  
A total of 40 phone nametags can be stored, see **Nametags** on page 5.
- PHONE [PLAY] DIRECTORY  
Gives a spoken list of phone number nametags and numbers currently stored in the voice system memory.
- PHONE DELETE *nametag*  
Deletes the phone number and nametag, corresponding to the nametag given in the command, from the voice system memory. The system will request confirmation from the user before deleting the nametag.

## Voice command descriptions (continued)

### Phone commands (continued)

- **PHONE DELETE DIRECTORY**  
Deletes all currently stored phone nametags from the voice system memory. The system will request confirmation from the user before deleting the nametags. This does not affect numbers stored in the phone memory.
- **PHONE CONFIRMATION (ON/OFF)**  
When phone confirmation is on, the user will be asked to confirm the number recognized before a call is made. If phone confirmation is off, the number will be called without confirmation.
- **PHONE HELP**  
Gives spoken information about the phone voice commands.

- **PHONE MEMORY HELP**

Gives spoken information about the phone memory commands.

### Notes:

1. When a phone call is terminated, the sound system will remain in phone mode. To change to another mode, give the appropriate voice command.
2. The voice system is inactive while a phone call is in progress.



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### Voice command descriptions (continued)

#### Automatic climate control commands (where fitted)

- CLIMATE CONTROL ON  
Turns the climate control system on in the previous mode.
- CLIMATE CONTROL OFF  
Turns the climate control system off.
- [CLIMATE CONTROL] AUTOMATIC [ON]  
Turns on the climate control system in automatic mode, at the last set temperature.
- CLIMATE CONTROL TEMPERATURE *temperature* [DEGREES]  
CLIMATE CONTROL *temperature* [DEGREES]  
TEMPERATURE *temperature* [DEGREES]  
Sets the climate control temperature to the value given in the command. The temperature can be given in Celsius or Fahrenheit, in the range 17 to 31 degrees Celsius (61 to 89 degrees Fahrenheit), in increments of 0.5 degree Celsius (1.0 degree Fahrenheit).  
**Note:** Do not say the word 'Celsius' or 'Fahrenheit'.
- CLIMATE CONTROL TEMPERATURE (HIGH/LOW)  
CLIMATE CONTROL (HIGH/LOW)  
TEMPERATURE (HIGH/LOW)  
Selects maximum heat or maximum cooling from the climate control system.

- [CLIMATE CONTROL] RECIRC [ON]  
Switches the climate control system to recirc mode (see the Driver's Handbook for details). This command will not be executed by the voice system if the climate control system is in defrost mode.
- [CLIMATE CONTROL] DEFROST [ON]  
Switches the climate control system to defrost mode (see the Driver's Handbook for details).
- CLIMATE CONTROL HELP  
Gives spoken information about the climate control voice commands.

## Voice command descriptions (continued)

### Navigation commands (where fitted)

- [NAVIGATION] SHOW DESTINATION  
This shows the destination of the route currently set in the navigation system. The destination address is displayed at the top of the screen.
- [NAVIGATION] SHOW [CURRENT] POSITION  
This shows the vehicle's current position in the centre of the screen. This is equivalent to pressing the NAV key on the navigation screen.
- [NAVIGATION] SHOW [COMPLETE/ENTIRE/WHOLE] ROUTE  
This shows the whole route currently set in the navigation system.
- [NAVIGATION] SHOW NORTH UP  
This will orient the map display to have North heading towards the top of the screen.
- [NAVIGATION] SHOW (HEAD/HEADING) UP  
This will orient the map display to have the vehicle heading towards the top of the screen. This command is available when the navigation is showing a detailed map with a scale between zoom levels 1 to 8, or  $\frac{1}{32}$  mile to 2 miles, or 50m to 8km. This command is not available if the map display has been scrolled away from the current position.
- [NAVIGATION] ZOOM IN (MAX/MAXIMUM)  
This will adjust the screen display to show maximum magnification.
- [NAVIGATION] ZOOM OUT (MAX/MAXIMUM)  
This will adjust the screen display to show minimum magnification.
- [NAVIGATION] [SELECT] ROUTE HOME  
This sets a route to the "home" location, if it is defined in the navigation system. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] REROUTE  
This will force a manual re-calculation of the route based upon the current position of the vehicle. This can be used when starting a route from an un-mapped area and the nearest road selected by the navigation system is not the road used to exit the un-mapped area. The user will be asked to confirm the command before the route is recalculated.

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### Voice command descriptions (continued)

#### Navigation commands (continued)

- [NAVIGATION] (VOICE GUIDANCE ON/MUTE OFF)  
Turns on the spoken guidance from the navigation system.
- [NAVIGATION] (VOICE GUIDANCE OFF/MUTE ON)  
Turns off the spoken guidance from the navigation system.
- [NAVIGATION] REPEAT [LAST] INSTRUCTION  
The navigation system will repeat the last spoken guidance instruction.
- [NAVIGATION] [SELECT] ZOOM LEVEL *zoom level 1-13*  
Adjusts the map display to the zoom level given in the command. Zoom level 1 represents maximum magnification.
- [NAVIGATION] ZOOM IN *zoom increment level 1-12*  
Adjusts the map display to zoom in the number of levels given in the command.
- [NAVIGATION] ZOOM OUT *zoom increment level 1-12*  
Adjusts the map display to zoom out the number of levels given in the command.
- [NAVIGATION] CLEAR ROUTE  
Clears the route currently set in the navigation system. The user will be asked to confirm the command before the route is cleared.
- [NAVIGATION] SHOW TURN LIST  
Displays details of the next three turns for the route currently set in the navigation system.
- NAVIGATION STORE NAME  
Stores the currently selected location, see below, with a nametag, in the voice system memory. After each prompt press and release the voice button, wait until the end of the beep, then speak. If the nametag given sounds too similar to a navigation nametag already stored or the word "directory" the system will not accept the nametag. A total of 20 navigation nametags can be stored.  
  
If the navigation display screen is showing a map, the centre of the map will be stored as a memory point with the chosen nametag. If the navigation display screen is displaying the details of a memory point already stored in the navigation system the chosen nametag will be added to the existing stored location. If the display is showing any other screen, the current position will be stored as a new location in the navigation system with the chosen nametag.

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## Voice command descriptions (continued)

### Navigation commands (continued)

- [NAVIGATION] [SELECT] DESTINATION *nametag*  
This allows a previously stored nametag to be given as the required route destination. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] ADD WAYPOINT *nametag*  
This allows a previously stored nametag to be added as the next waypoint on the currently selected route. The user will be asked to confirm the command before the route is set.
- [NAVIGATION] MINIMISE DISTANCE  
Sets the navigation system route preferences to select the shortest route.
- [NAVIGATION] MINIMISE TIME  
Sets the navigation system route preferences to select the fastest route.
- [NAVIGATION] PREFER MAJOR ROADS  
Sets the navigation system route preferences to use major roads where possible.
- [NAVIGATION] AVOID MAJOR ROADS  
Sets the navigation system route preferences to avoid major roads where possible.
- [NAVIGATION] PREFER TOLL ROADS  
Sets the navigation system route preferences to use toll roads where possible.
- [NAVIGATION] AVOID TOLL ROADS  
Sets the navigation system route preferences to avoid toll roads where possible.

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### Voice command descriptions (continued)

#### Navigation commands (continued)

- [NAVIGATION] PREFER FERRIES  
Sets the navigation system route preferences to use ferries where possible.
- [NAVIGATION] AVOID FERRIES  
Sets the navigation system route preferences to avoid ferries where possible.
- NAVIGATION [PLAY] DIRECTORY  
Gives a spoken list of navigation nametags currently stored in the voice system memory.
- NAVIGATION DELETE *nametag*  
Deletes the navigation nametag corresponding to the nametag given in the command from the voice system memory. The system will request confirmation from the user before deleting the nametag. This will not delete the location as a memory point within the navigation memory.
- NAVIGATION DELETE DIRECTORY  
Deletes all currently stored navigation nametags from the voice system memory. The system will request confirmation from the user before deleting the nametags. This will not delete these locations as memory points within the navigation systems memory.
- NAVIGATION HELP  
Gives spoken information about basic navigation voice commands.
- NAVIGATION ROUTE HELP  
Gives spoken information about navigation route voice commands.
- NAVIGATION MEMORY HELP  
Gives spoken information about the navigation memory commands.

## Voice command descriptions (continued)

Navigation nametag features within the navigation system



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### To list navigation memory points with nametags:

1. Press the NAV key next to the screen to select the navigation system, if required press again to select the map view.
2. Press the "Nav Menu" button on the map screen.
3. Select "Stored Locations" on the Nav Menu screen, then "Memory Points" (see illustration above). The navigation system will now display the total number of memory points that have been stored with nametags.



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4. Select "List" this will list all stored memory points (see illustration above). A red square background to the icon indicates the memory point has an associated nametag.

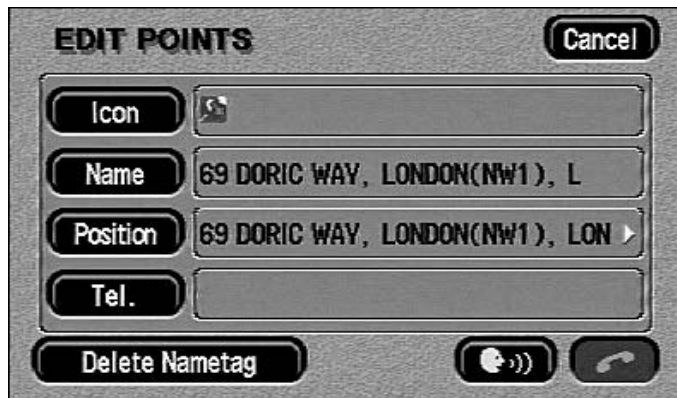
### To add a nametag to an existing navigation memory point:

1. Follow steps 1-4 above to list all memory points then select the desired memory point.
2. Press and release the voice button, wait for the end of the beep then give the NAVIGATION STORE NAME command. After each prompt press and release the voice button, wait until the end of the beep, then speak.

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### Voice command descriptions (continued)



#### To play the nametag associated with a memory point:

1. Follow steps 1-4 above to list all memory points then select the desired memory point.
2. Press the talking head button (see illustration above) to play the nametag.

#### To delete a nametag associated with a memory point:

1. Follow steps 1-4 above to list all memory points then select the desired memory point.
2. Press the "Delete nametag" button (see illustration above) and then confirm.

#### Note:

When a memory point is deleted from the navigation system, its nametag is also deleted.

#### Navigation traffic information commands (where available)

- NAVIGATION TRAFFIC INFO ON  
This will turn the navigation traffic information feature on.
- NAVIGATION TRAFFIC INFO OFF  
This will turn the navigation traffic information feature off.

## Voice command descriptions (continued)

### Display commands (where fitted)

- **DISPLAY ON**  
Turns on the display in the mode previously selected.
- **DISPLAY OFF**  
Turns off the display.
- **[DISPLAY] [SELECT] DAY COLORS**  
Selects the daytime brightness and color setting on the display screen (dark symbols on a light background).
- **[DISPLAY] [SELECT] NIGHT COLORS**  
Selects the night-time brightness and color setting on the display screen (light symbols on a dark background for reduced glare).
- **[DISPLAY] [SELECT] TWILIGHT COLORS**  
Selects the twilight brightness and color setting on the display screen (daytime colors with reduced brightness).
- **[DISPLAY] [SELECT] AUTOMATIC COLORS**  
Selects the display brightness setting based on the position of the exterior light switch.
- **[DISPLAY] SHOW NAVIGATION**  
Switches the display to show the last navigation screen. To display the current map use **NAVIGATION SHOW CURRENT POSITION**.
- **[DISPLAY] SHOW AUDIO**  
Switches the display to show the current sound system screen.
- **[DISPLAY] SHOW CLIMATE CONTROL**  
Switches the display to show the climate control screen.
- **[DISPLAY] SHOW PHONE**  
Switches the display to show the phone screen.
- **DISPLAY HELP**  
Gives spoken information about the display voice commands.



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### Voice training

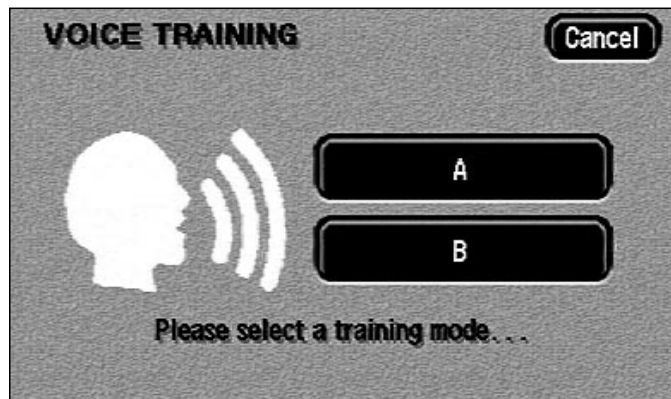
The voice activation system is able to interpret most English speakers without difficulty. If, however, it is found that commands are sometimes not being recognized, the voice system can be trained to improve its recognition of the user. The voice system can be trained for two users using voice memories A and B. After voice training, the system will automatically recognize a user whose voice is held in the voice memory. The system can still be used by other users, with no loss of recognition.

#### Training procedure

The procedure for training a voice is as follows:

#### Vehicles fitted with navigation system:

1. First, select which voice memory to train. To check which memories are already in use, use the VOICE DIRECTORY command. This will list the memories used and, if stored with a nametag, the names of the users stored. If no memories are in use, either memory can be used. If both memories are in use and you wish to overwrite one of the memories select the memory you wish to overwrite.
2. Position the vehicle, with the sunroof and windows closed, in a reasonably quiet outdoor location.
3. Sit in the driving seat with the engine running, the handbrake on and the transmission in Park or Neutral.



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4. Press the MENU button adjacent to the display screen. Press "System Setup" on the Menu screen and press the "Voice training" button on the System Setup screen to reveal the Voice Training screen (see illustration above). On the Voice Training screen you will have to select which memory location you wish to use (A or B).
5. After the instructions press and release the voice button to start training. If you have chosen to overwrite an existing memory by mistake and would like to cancel press and hold the voice button for 5 seconds.

## Voice training (continued)

6. You will be prompted to read from the list of phrases, see **Training command list** on page 33, one phrase at a time. After each prompt, press and release the voice button, wait for the end of the beep then say the phrase. If you make a mistake, continue anyway. Speak in a natural voice without pausing between words.
7. When the system has heard enough phrases (between 25 and 40) it will create a voice memory. The system will ask for a nametag to be stored with the voice memory. Press and release the voice button, wait for the end of the beep and say your choice of nametag.
8. After you have given the nametag, the system processes the commands and stores the voice memory in memory A or B. Please wait until the voice system indicates that training has been completed (do not turn off the ignition during this time). Training is complete when the system gives verbal feedback and shows VOICE READY in the instrument cluster display.
9. The phone system can now be turned back on using the appropriate control buttons or by giving PHONE ON voice command.

## Vehicles not fitted with navigation system:

1. First, select which voice memory to train. To check which memories are already in use, use the VOICE DIRECTORY command. This will list the memories used and, if stored with a nametag, the names of the users stored. If no memories are in use, either memory can be used. If both memories are in use and you wish to overwrite one of the memories select the memory you wish to overwrite.
2. Position the vehicle, with the sunroof and windows closed, in a reasonably quiet outdoor location.
3. Sit in the driving seat with the engine running, the handbrake on and the transmission in Park or Neutral.
4. Press and hold the MODE button on the radio (adjacent to the volume control) for more than two seconds. The radio display will then show "TA VOLUME". Press the MODE button twice more until "VOICETRAIN A" is displayed. To select "VOICETRAIN B" press the MODE button again.
5. With "VOICETRAIN A" or "VOICETRAIN B" displayed on the radio press the seek up control to start voice training. Once you have selected which memory to use the system gives verbal instructions about the training procedure.
6. After the instructions press and release the voice button to start training. If you have chosen to overwrite an existing memory by mistake and would like to cancel press and hold the voice button for 5 seconds.

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### Voice training (continued)

7. You will be prompted to read from the list of phrases, see **Training command list** on page 33, one phrase at a time. After each prompt, press and release the voice button, wait for the end of the beep then say the phrase. If you make a mistake, continue anyway. Speak in a natural voice without pausing between words.
8. When the system has heard enough phrases (between 25 and 40) it will create a voice memory. The system will ask for a nametag to be stored with the voice memory. Press and release the voice button, wait for the end of the listening beep and say your choice of nametag.
9. After you have given the nametag, the system processes the commands and stores the voice memory in memory A or B. Please wait until the voice system indicates that training has been completed (do not turn off the ignition during this time). Training is complete when the system gives verbal feedback and shows VOICE READY in the instrument cluster display.
10. The navigation and phone system can now be turned back on using the appropriate control buttons or by giving the DISPLAY ON and PHONE ON voice commands.
3. If the user does not speak after a phrase prompt the voice system will provide two reminder prompts then cancel voice training.
4. The voice system turns off the phone at step 5 on vehicles fitted with navigation, or step 6 on vehicles not fitted with navigation. If the user completes or cancels voice training they should turn the phone on manually after voice training if they using the power button on the phone or the PHONE ON voice command.

The following notes apply to all vehicles, either with or without the navigation system fitted.

#### Notes:

1. To cancel voice training at any time during a training session press and hold the voice button for 5 seconds.
2. Some of the phrases which the voice system asks the user to repeat during voice training are not valid voice commands and are used to collect specific phonetic phrases required by the system.

## Training command list

1. climate temperature eighteen point oh degrees
2. telephone enter star zero seven zero four
3. navigation show turn list
4. map zoom out maximum
5. telephone enter one seven hundred five six two four
6. phone enter eight zero oh nine zero
7. CD changer play disc one track seventy three
8. tune one oh three point one FM
9. climate temperature twenty four point oh degrees
10. map traffic information off
11. minidisc mix tracks on
12. telephone enter eight five two nine six
13. navigation select zoom level eleven
14. radio fifteen fifty AM
15. phone enter pound seven three two five
16. voice delete memory A
17. CD changer play CD four track forty two
18. telephone enter star six one seven zero
19. climate control nineteen point oh degrees
20. display select automatic colors
21. avoid major roads
22. navigation clear next waypoint
23. phone dial memory sixty nine
24. repeat last instruction
25. navigation show complete route
26. radio tune ninety one point five FM
27. radio seek down
28. CD track ten
29. cassette fast forward
30. tape reverse
31. changer play CD six track thirty eight
32. minidisc random tracks off
33. radio store preset nine
34. changer disc three track eighty eight
35. display select night colors
36. prefer toll roads
37. navigation show current position
38. radio traffic info on
39. map zoom in max
40. tape seek up

## 34 Voice activation

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### Trouble shooting error messages

In addition to the voice command prompts given by the system, the following error messages may be displayed on the instrument cluster display. Most of these messages are accompanied by an advisory double beep.

<b>Voice Command Group</b>	<b>Message</b>	<b>Meaning</b>
<b>General</b>	VOICE NOT READY	The voice system is initialising (when ignition is first turned on). It takes the voice system approximately 10 seconds to initialise.

## Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
General (cont'd)	COMMAND NOT RECOGNIZED	<p>The voice system has failed to recognize your command.</p> <ol style="list-style-type: none"> <li>1. Ensure that the command format is valid, see <b>Voice command list</b> on page 9.</li> <li>2. Ensure that the command is given after the end of the beep.</li> <li>3. Look forward and speak clearly without pausing between words and at a level appropriate to the ambient noise level; imagine you are making a hands free phone call.</li> <li>4. Ensure that the ambient noise level is not excessive, for example, windows open or demist on.</li> </ol> <p><b>Note:</b> If it is too noisy to use the phone, it is likely that voice commands will not be recognized.</p> <ol style="list-style-type: none"> <li>5. If optional words of the command have been omitted, then the command should be tried with these in place.</li> <li>6. If a number of commands have been given in rapid succession resulting in the message COMMAND NOT RECOGNIZED to be displayed, then allow the system to recover (approximately one minute) before trying the command again.</li> <li>7. If the system consistently fails to recognize commands, the voice training procedure should be carried out to improve the recognition response for the speaker.</li> </ol>

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### Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
General (cont'd)	NO SPEECH DETECTED	<p>The voice system has not heard any speech.</p> <ol style="list-style-type: none"><li>1. Ensure that the command is given after the end of the beep.</li><li>2. Ensure that the command is given within a maximum of five seconds from the end of the beep.</li></ol> <p><b>Note:</b> Be sure you know what to say before pressing the Voice button. If this error is displayed for all commands given this may indicate a fault with the microphone or microphone wiring, consult your dealer for assistance.</p>
	NAV RESPONDING VOICE DISABLED	<p>Navigation system is giving verbal route guidance. Voice commands are not allowed whilst the navigation system is giving voice guidance. Wait until the end of the navigation guidance then give your command.</p>
	COMMAND CANCELED	<p>Displayed if the user cancels a voice session during the LISTENING period or another system interrupts the voice session (i.e., incoming phone call, navigation route guidance, radio traffic announcement).</p>

### Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
Nametags	RADIO NOT IN TUNER MODE	Displayed when the user tries to store a radio nametag and the radio has not been placed in tuner mode, for example playing a tape or CD.
	NAMES TOO MUCH ALIKE	<ol style="list-style-type: none"> <li>1. This response will be received when storing a nametag if the nametag being given has already been stored. This can be confirmed by giving the RADIO DIRECTORY, PHONE DIRECTORY or NAVIGATION DIRECTORY command.</li> <li>2. If this response is received and the nametag has not been used already, then it is too similar to an existing nametag or voice grammar and an alternative should be used.</li> </ol>
	SPOKE DURING LISTENING TONE	Displayed when user utters a radio, phone, or navigation nametag while the beep is playing. Please wait for the end of the beep then say the nametag.
	DIRECTORY FULL	The user has tried to add a nametag to a directory that is full. The voice system can store up to 40 phone, 20 radio, and 20 Navigation nametags.
	DIRECTORY EMPTY	Displayed when a RADIO DIRECTORY, PHONE DIRECTORY, NAVIGATION DIRECTORY, or VOICE DIRECTORY command is given and no nametags have been stored in the associated directory.
	NAMETAG TOO LONG	The nametag given is too long. The voice system accepts a maximum nametag length of up to 3.75 seconds.



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### Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
Nametags (cont'd)	NAMETAG TOO SHORT	The nametag given is too short (so as not to mistake the nametag for inadvertent noise). If you experience this error please provide a longer nametag.
	STORE CANCELED	Displayed and associated verbal response is provided when a nametag storage session is canceled by the user.
	STORE FAILED	Displayed when the voice system fails to store a nametag. Possible reasons could be that the nametag is too long or there is too much noise. Try the command again. If the error persists, try storing the nametag under quiet conditions such as with the vehicle parked and the windows closed.
Climate Control	TEMPERATURE RANGE 17 TO 31	Displayed when the voice system recognizes a temperature which is within 5 degrees above or below the allowed temperature range which is 17 to 31 degrees Celsius.
	TEMPERATURE RANGE 61 TO 89	Displayed when the voice system recognizes a temperature which is within 5 degrees above or below the allowed temperature range which is 61 to 89 degrees Fahrenheit.

## Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
Phone	CONNECT PHONE TRY AGAIN	If the GSM phone is in its cradle but voice system keeps saying "dial not accepted, please connect phone and try again", then the phone handset may not be correctly attached to its storage cradle. Try re-attaching the phone handset. If the problem persists, the phone may be incorrectly reporting its cradle status. Try powering the phone handset off and on to resolve the issue.
Navigation	MAX NUMBER WAY POINTS REACHED	Displayed when the NAVIGATION ADD WAYPOINT <i>nametag</i> is given and the navigation system has 5 waypoints already entered on the current route. If you wish to enter this waypoint, you must first delete one of the existing waypoints using the navigation system.
	DESTINATION ALREADY NAMED	This text message is displayed and an error tone is played when you try to store a nametag to a destination which already has a nametag associated with it.
	UNABLE TO FIND WAYPOINT	Displayed by the voice system when the NAVIGATION ADD WAYPOINT <i>nametag</i> command is given and the navigation system cannot locate the tagged waypoint internal in its memory. When this occurs the voice system will delete this nametag. Check that the nametag has been deleted by giving the NAVIGATION DIRECTORY command. If you feel this nametag was deleted in error, you can re-tag the location with a nametag by first selecting the location/waypoint from the navigation screen (see Navigation manual), then give the NAVIGATION STORE NAME command.

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### Trouble shooting error messages (continued)

Voice Command Group	Message	Meaning
Navigation (cont'd)	UNABLE TO FIND NAME	Displayed by the voice system when the NAVIGATION SELECT DESTINATION <i>nametag</i> command is given and the navigation system cannot locate the tagged memory point internal in its memory. When this occurs the voice system will delete this nametag. Check that the nametag has been deleted by giving the NAVIGATION DIRECTORY command. If you feel this nametag was deleted in error, you can re-tag the location with a nametag by first selecting the location/waypoint from the navigation screen (see Navigation manual), then give the NAVIGATION STORE NAME command.
	NAV SYSTEM NOT RESPONDING	Displayed during a Navigation nametag storage session when the voice system fails to obtain a response from the Navigation system. Press the NAV key next to the display and check that the navigation caution screen has been cleared. Navigation will not respond to voice commands until the caution screen has been cleared. Please try the command again. If the error persists, turn the ignition off, wait for 5 seconds, turn the ignition on, and try the command again. If the error continues to persist, please return your vehicle to the dealer for service.

**Trouble shooting error messages (continued)**

<b>Voice Command Group</b>	<b>Message</b>	<b>Meaning</b>
<b>Voice Training</b>	SET HANDBRAKE TO CONTINUE	This text message is displayed with its associated verbal feedback when the handbrake is lifted during Voice Training. To continue voice training the handbrake must be re-applied.
	VOICE TRAINING UNSUCCESSFUL	This text message is displayed with its associated verbal feedback if the voice system could not save the training model recorded. If this problem occurs, please turn the ignition off, wait 5 seconds, and turn the ignition back on. Please check that there is no abnormal/excessive noise entering the vehicle interior and try running the Voice training procedure again. If the voice system continues exhibit this error, consult your dealer for assistance.



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