



**Example:**  
 $4.12 \times 3.58 + 6.4 = 21.1496$   
 $4.12 \times 3.58 - 7.1 = 7.6496$   
**[ON/AC]** **[4]** **[\*]** **[1]** **[2]** **[\*]**  
**[3]** **[\*]** **[5]** **[8]** **[+]** **[6]** **[+]** **[4]** **[=]**

**4 . 1 2 x 3 . 5 8 + 6 . 4 =**  
**2 1 . 1 4 9 6**

**[4]**

**- 1 2 x 3 . 5 8 + 6 . 4 =**  
**2 1 . 1 4 9 6**

**[4] [4] [4] [4]**

**4 . 1 2 x 3 . 5 8 + 6 . 4 =**  
**2 1 . 1 4 9 6**

**[-] [7] [-] [1]**

**- 1 2 x 3 . 5 8 - 7 . 1 =**  
**2 1 . 1 4 9 6**

**[=]**

**4 . 1 2 x 3 . 5 8 - 7 . 1 =**  
**2 1 . 1 4 9 6**

The replay function is not cleared even when **[ON/AC]** is pressed or when power is turned OFF, so contents can be recalled even after **[ON/AC]** is pressed.

Replay function is cleared when mode or operation is switched.

### Error Position Display Function

When an **ERROR** message appears during operation execution, the error can be cleared by pressing the **[ON/AC]** key, and the values or formula can be re-entered from the beginning. However, by pressing the **[4]** or **[▶]** key, the **ERROR** message is cancelled and the cursor moves to the point where the error was generated.

**Example:**  $14 \div 0 \times 2.3$  is input by mistake

**[ON/AC]** **[1]** **[4]** **[+]** **[0]** **[\*]**  
**[2]** **[1]** **[3]** **[=]**

**Ma ERROR**

**[4]** (or **[▶]**)

**1 4 + 0 x 2 . 3 =**  
**0 .**

Correct the input by pressing

**[4]** **[SHIFT]** **[ANS]** **[1]**

**1 4 + 0 x 2 . 3 =**  
**0 .**

**[=]**

**1 4 + 0 x 2 . 3 =**  
**3 . 2 2**

**[=]**

### Scientific Function

#### Trigonometric functions and inverse trigonometric functions

- Be sure to set the unit of angular measurement before performing trigonometric function and inverse trigonometric function calculations.
- The unit of angular measurement (degrees, radians, grads) is selected in sub-menu.
- Once a unit of angular measurement is set, it remains in effect until a new unit is set. Settings are not cleared when power is switched OFF.

**Example**

**sin 63°52'41"**  
**= 0.897859012**

**[MODE]** **[MODE]** **[1]** **[\*]** **[DEG]** **[selected]**  
**[sin]** **63** **[° ' " ]** **52** **[° ' " ]**  
**41** **[° ' " ]** **[=]**

**cos (π/3 rad) = 0.5**

**[MODE]** **[MODE]** **[2]** **[\*]** **[RAD]** **[selected]**  
**[cos]** **[1]** **[SHIFT]** **[π]** **[÷]** **3**  
**[)]** **[=]**

**tan (-35 grad)**  
**= -0.612800788**

**[MODE]** **[MODE]** **[3]**  
**[\*]** **[GRA]** **[selected]**  
**[tan]** **[(-)]** **35** **[=]**

**2sin45° × cos65°**  
**= 0.597672477**

**[MODE]** **[MODE]** **[1]** **[\*]** **[DEG]**  
**[2sin]** **45** **[cos]** **65** **[=]**

**sin<sup>-1</sup> 0.5 = 30**

**[SHIFT]** **[sin<sup>-1</sup>]** **0.5** **[=]**

**cos<sup>-1</sup> (√2/2)**  
**= 0.785398163 rad**  
**= π/4 rad**

**[MODE]** **[MODE]** **[2]** **[\*]** **[RAD]**  
**[SHIFT]** **[cos<sup>-1</sup>]** **[√]** **2** **[÷]** **2**  
**[)]** **[=]**

**tan<sup>-1</sup> 0.741**  
**= 36.5384457°**  
**= 36°32' 18.4"**

**[MODE]** **[MODE]** **[1]** **[\*]** **[DEG]**  
**[SHIFT]** **[tan<sup>-1</sup>]** **0.741** **[=]**

If the total number of digits for degrees/minutes/seconds exceed 11 digits, the higher order values are given display priority, and any lower-order values are not displayed. However, the entire value is stored within the unit as a decimal value.

**2.5 × (sin<sup>-1</sup> 0.8 - cos<sup>-1</sup> 0.9)**  
**= 68°13'13.53"**

**2.5** **[\*]** **[(]** **[SHIFT]** **[sin<sup>-1</sup>]** **0.8**  
**[ - ]** **[SHIFT]** **[cos<sup>-1</sup>]** **0.9** **[)]**  
**[=]** **[SHIFT]** **[\*]** **[=]**

**68°13'13.53"**

**68** **[° ' " ]** **13** **[° ' " ]** **53** **[° ' " ]**

**[=]**

**[=]**

### Performing Hyperbolic and Inverse Hyperbolic Functions

**Example**

**sinh3.6 = 18.28545536**

**[hyp]** **[sin]** **3.6** **[=]**

**cosh1.23 = 1.856761057**

**[hyp]** **[cos]** **1.23** **[=]**

**tanh2.5 = 0.986614298**

**[hyp]** **[tan]** **2.5** **[=]**

**sinh<sup>-1</sup> 1.5 = 1.1071487**

**[hyp]** **[cos<sup>-1</sup>]** **1.5** **[=]**

**sinh<sup>-1</sup> 30 = 4.094622224**

**[hyp]** **[SHIFT]** **[sin<sup>-1</sup>]** **30** **[=]**

**0.795365461**

**[hyp]** **[SHIFT]** **[cos<sup>-1</sup>]** **20**  
**= 0.795365461**

**x = (tanh<sup>-1</sup> 0.88) / 4**  
**= 0.343941914**

**[hyp]** **[SHIFT]** **[tan<sup>-1</sup>]** **0.88**  
**[÷]** **4** **[=]**

**sinh<sup>-1</sup> 2 × cosh<sup>-1</sup> 1.5**  
**= 1.389388923**

**[hyp]** **[SHIFT]** **[sin<sup>-1</sup>]** **2** **[\*]**  
**[hyp]** **[SHIFT]** **[cos<sup>-1</sup>]** **1.5** **[=]**

**sinh<sup>-1</sup> (2/3) + tanh<sup>-1</sup> (4/5)**  
**= 1.723757406**

**[hyp]** **[SHIFT]** **[sin<sup>-1</sup>]** **[(]** **2** **[÷]** **3** **[+]**  
**[hyp]** **[SHIFT]** **[tan<sup>-1</sup>]** **[(]** **4** **[÷]** **5** **[)]** **[=]**

### Logarithmic and Exponential Functions

**Example**

**log 1.23**  
**= 8.9905111 × 10<sup>-2</sup>**

**[log]** **1.23** **[=]**

**ln90 = 4.49980967**

**[ln]** **90** **[=]**

**log456 ÷ ln456**  
**= 0.434294481**

**[log]** **456** **[÷]** **[ln]** **456** **[=]**

**10<sup>23</sup> = 16.98243652**

**[SHIFT]** **[10<sup>x</sup>]** **2.3** **[=]**

**e<sup>45</sup> = 90.0171313**

**[SHIFT]** **[e<sup>x</sup>]** **45** **[=]**

**10<sup>4</sup> × e<sup>-4</sup> + 1.2 × 10<sup>23</sup>**  
**= 422.5878667**

**[(]** **[10]** **[\*]** **10** **[+]** **[1.2]** **[\*]** **[SHIFT]** **[10<sup>x</sup>]**  
**2.3** **[)]** **[=]**

**(-3)<sup>4</sup> = 81**

**[(-)]** **3** **[)]** **[x<sup>4</sup>]** **[=]**

**-3<sup>4</sup> = -81**

**[(-)]** **3** **[\*]** **4** **[=]**

**5.6<sup>3.3</sup> = 52.58143837**

**5.6** **[\*]** **3.3** **[=]**

**√123 = 1.988647795**

**[√]** **123** **[=]**

**(78 - 23)<sup>12</sup>**  
**= 1.305111829 × 10<sup>21</sup>**

**[(]** **78** **-** **23** **[)]** **[\*]** **12** **[=]**

**2 + 3 × √64 - 4 = 10**

**2** **[+]** **3** **[\*]** **[√]** **64** **-** **4** **[=]**

**2 × 3.4<sup>16.7</sup> = 3306232**

**2** **[\*]** **3.4** **[\*]** **16.7** **[=]**

**[=]**

### Permutation and Combination

Total number of permutations nPr = n!/(n-r)!

Total number of combinations nCr = n!/(r!(n-r)!)

**Example**

Taking any four out of ten items and arranging them in a row, how many different arrangements are possible?  
**10P4 = 5040**

**10** **[SHIFT]** **[nPr]** **4** **[=]**

**[=]**

**[=]**

Example	Operation	Display (Lower)
Using any four numbers from 1 to 7, how many four digit even numbers can be formed if none of the four digits consist of the same number? (3/7 of the total number of permutations will be even.) 7P4 × 3 ÷ 7 = 360	<b>[7]</b> <b>[SHIFT]</b> <b>[nPr]</b> <b>4</b> <b>[*]</b> <b>3</b> <b>[÷]</b> <b>7</b> <b>[=]</b>	360.
If any four items are removed from a total of 10 items, how many different combinations of four items are possible? 10C4 = 210	<b>10</b> <b>[nCr]</b> <b>4</b> <b>[=]</b>	210.
If 5 class officers are being selected for a class of 15 boys and 10 girls, how many combinations are possible? At least one girl must be included in each group. 25C5 - 15C5 = 50127	<b>25</b> <b>[nCr]</b> <b>5</b> <b>[ - ]</b> <b>15</b> <b>[nCr]</b> <b>5</b> <b>[=]</b>	50127.

### Other Functions (√, x<sup>2</sup>, x<sup>-1</sup>, x!, 2<sup>x</sup>, Ran#)

Example	Operation	Display (Lower)
√2 + √5 = 3.65028154	<b>[√]</b> <b>2</b> <b>[+]</b> <b>[√]</b> <b>5</b> <b>[=]</b>	3.65028154
2 <sup>2</sup> + 3 <sup>2</sup> + 4 <sup>2</sup> + 5 <sup>2</sup> = 54	<b>2</b> <b>[*]</b> <b>2</b> <b>[+]</b> <b>3</b> <b>[*]</b> <b>3</b> <b>[+]</b> <b>4</b> <b>[*]</b> <b>4</b> <b>[+]</b> <b>5</b> <b>[*]</b> <b>5</b> <b>[=]</b>	54.
(-3) <sup>2</sup> = 9	<b>[(-)]</b> <b>3</b> <b>[)]</b> <b>[x<sup>2</sup>]</b> <b>[=]</b>	9.
1/(1/3 - 1/4) = 12	<b>1</b> <b>[/]</b> <b>(3</b> <b>-</b> <b>4</b> <b>)</b> <b>[1/x]</b> <b>[=]</b>	12.
8! = 40320	<b>8</b> <b>[SHIFT]</b> <b>[x!]</b> <b>[=]</b>	40320.
√(36 × 42 × 49) = 42	<b>[√]</b> <b>(36</b> <b>[*]</b> <b>42</b> <b>[*]</b> <b>49</b> <b>)</b> <b>[=]</b>	42.
Random number generation (number is in the range of 0.000 to 0.999)	<b>[SHIFT]</b> <b>[Ran#]</b> <b>[=]</b>	0.792 (random)

**[=]**

### Regression Calculation

In the REG mode, calculations including linear regression, logarithmic regression, exponential regression, power regression, inverse regression and quadratic regression can be performed.

Press **[MODE]** **[3]** to enter the "REG" mode:

**COMP SD REG**  
**1 2 3**

**Lin Log Exp**  
**1 2 3**

and then select one of the following regression types:

**Lin Log Exp**  
**1 2 3**

Lin: linear regression  
 Log: logarithmic regression  
 Exp: exponential regression

press **[▶]** to enter the three regression types:

**-Pwr Inv Quad**  
**1 2 3**

Pwr: power regression  
 Inv: inverse regression  
 Quad: quadratic regression

### Linear regression

Linear regression calculations are carried out using the following formula:  
 $y = A + Bx$ .

**Data input**  
 Press **[MODE]** **[3]** **[1]** to specify linear regression under the "REG" mode.

Press **[Shift]** **[Scl]** [=] to clear the statistical memories. Input data in the following format: <x data> [, <y data>] **[DT]**

• When multiples of the same data are input, two different entry methods are possible:

**Example 1** Data: 10/20, 20/30, 20/30, 40/50  
 Key operation: 10 **[,]** 20 **[DT]**  
 20 **[,]** 30 **[DT]** **[DT]**  
 40 **[,]** 50 **[DT]**

The previously entered data is entered again each time the **[DT]** key is pressed (in this case 20/30 is re-entered).

**Example 2** Data: 10/20, 20/30, 20/30, 20/30, 20/30, 20/30, 40/50  
 Key operation: 10 **[,]** 20 **[DT]**  
 20 **[,]** 30 **[SHIFT]** **[,]** 5 **[DT]**  
 40 **[,]** 50 **[DT]**

By pressing **[SHIFT]** and then entering a semicolon followed by a value that represents the number of times the data is repeated (5, in this case) and the **[DT]** key, the multiple data entries (for 20/30, in this case) are made automatically.

### Deleting input data

There are various ways to delete value data, depending on how and where it was entered.

**Example 1** 10 **[,]** 40 **[DT]**  
 20 **[,]** 20 **[DT]**  
 30 **[,]** 30 **[DT]**  
 40 **[,]** 50

To delete 40 **[,]** 50, press **[ON/AC]**

**Example 2** 10 **[,]** 40 **[DT]**  
 20 **[,]** 20 **[DT]**  
 30 **[,]** 30 **[DT]**  
 40 **[,]** 50 **[DT]**

To delete 40 **[,]** 50 **[DT]**, press **[SHIFT]** **[CL]**

**Example 3**  
 To delete 20 **[,]** 20 **[DT]**, press **20** **[,]** **20** **[SHIFT]** **[CL]**

**Example 4** **[√]** 10 **[,]** 40 **[DT]**  
**[√]** 40 **[,]** 50 **[DT]**  
 To delete **[√]** 10 **[,]** 40 **[DT]**, press **[√]** **10** **[=]** **[Ans]** **[,]** **40** **[SHIFT]** **[CL]**

**[=]**

### Statistical Calculations

This unit can be used to make statistical calculations including standard deviation in the "SD" mode, and regression calculation in the "REG" mode.

#### Standard Deviation

In the "SD" mode, calculations including 2 types of standard deviation formulas, mean, number of data, sum of data, and sum of square can be performed.

**Data input**  
 1. Press **[MODE]** **[2]** to specify **SD** mode.  
 2. Press **[SHIFT]** **[Scl]** [=] to clear the statistical memories.  
 3. Input data, pressing **[DT]** key (= **[M+]**) each time a new piece of data is entered.

**Example** Data: 10, 20, 30  
 Key operation: 10 **[DT]** 20 **[DT]** 30 **[DT]**

• When multiples of the same data are input, two different entry methods are possible.

**Example 1** Data: 10, 20, 20, 30  
 Key operation: 10 **[DT]** 20 **[DT]** **[DT]** 30 **[DT]**

The previously entered data is entered again each time the **[DT]** is pressed without entering data (in this case 20 is re-entered).

**Example 2** Data: 10, 20, 20, 20, 20, 20, 30  
 Key operation: 10 **[DT]** 20 **[SHIFT]** **[,]** 6 **[DT]** 30 **[DT]**

By pressing **[SHIFT]** and then entering a semicolon followed by value that represents the number of items the data is repeated (6, in this case) and the **[DT]** key, the multiple data entries (for 20, in this case) are made automatically.

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