










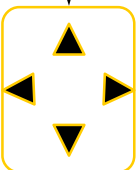











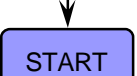
BAS-415 - Quick Reference Guide

For Technical Assistance Please Call 1-877-4BROTHER




ENTERING DISK DATA & SETTING THE COLOR SEQUENCE

1.  Use BACK and FORWARD keys to pick an empty memory location.
2. **Insert floppy disk into disk drive**
3.  Press ENTER.
4.  Press UP or DOWN arrow to begin reading the disk.
5.  Press UP or DOWN arrows to scroll the disk directory.
 Press (*) key to read the design name.
6.  Press ENTER to copy the design to the machine memory.
7.  Press START to calculate design size and number of color changes.
8.  Press NEEDLE SET to enter color programming mode.
9.  Press UP or Down arrow keys to assign needle number (Color).
A = Needle Number 10
B = Needle Number 11
C = Needle Number 12
10.  Press FORWARD arrow to select next color of design or BACK arrow for previous color of design.
11.  Press END to exit needle set mode.
12.  Use ARROW keys to center your design in the frame.
13.  Press (#) key to trace the mask (outside edge) of the design.
14.  Press START to start sewing.

ENTER A DESIGN FROM EDITOR MODE

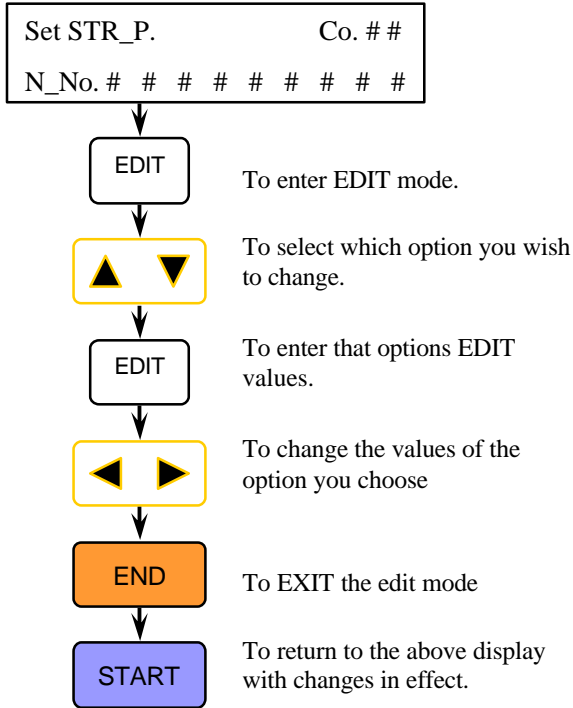
-  Use BACK and FORWARD keys to pick an empty memory location.
-  Press ENTER.
-  Press the (#) key until "EDITOR" appears on the screen.
-  Press UP or DOWN arrows to begin reading computer directory.
-  Press ENTER to copy the design to the machine memory.
-  Press START to calculate design size and number of color changes.
- Program color sequence (see Step 8)**
- Use ARROW keys to center your design (see Step 12)**
- Press (#) key to trace the mask of the design (see Step 13)**
- Press START to start sewing (see Step 14)**

ENTER A DESIGN FROM THE MACHINE MEMORY

-  Use BACK and FORWARD keys to pick a design from memory.
-  Press ENTER to view design name
-  Press START to calculate design size and number of color changes.
- Program color sequence (see Step 8)**
- Use ARROW keys to center your design (see Step 12)**
- Press (#) key to trace the mask of the design (see Step 13)**
- Press START to start sewing (see Step 14)**

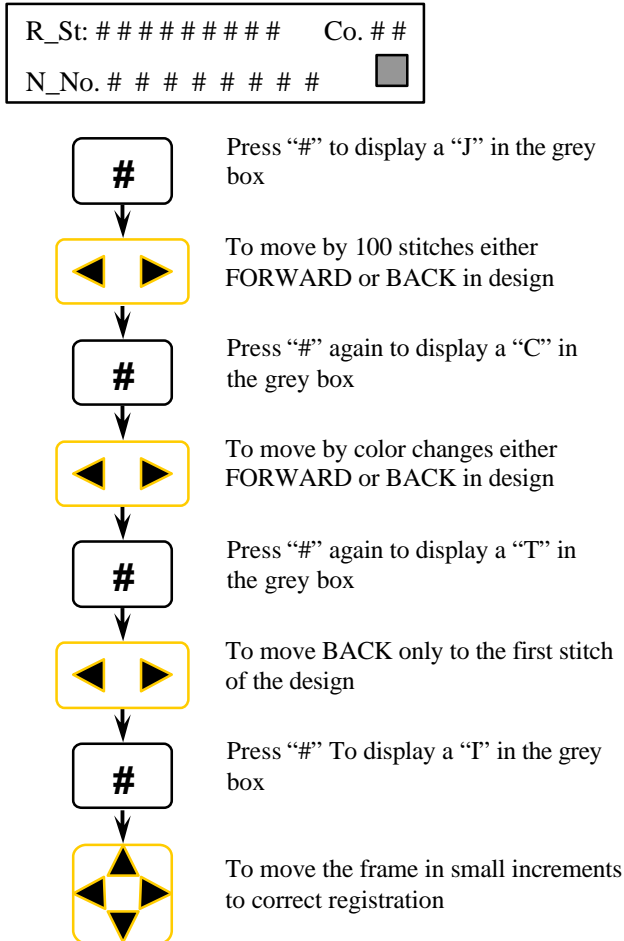
SETTING THE ROTATE, MIRROR, REPEAT

After loading your design and at the display below, do the following.

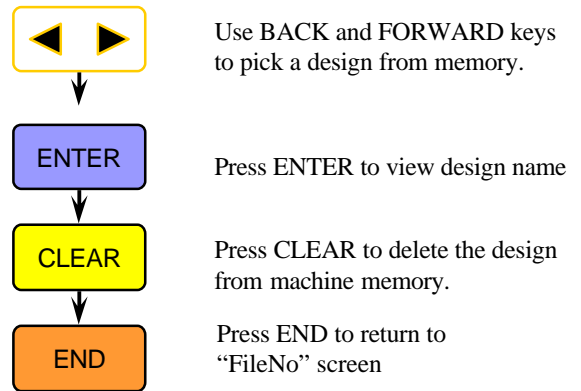


“FLOATING” THROUGH A DESIGN

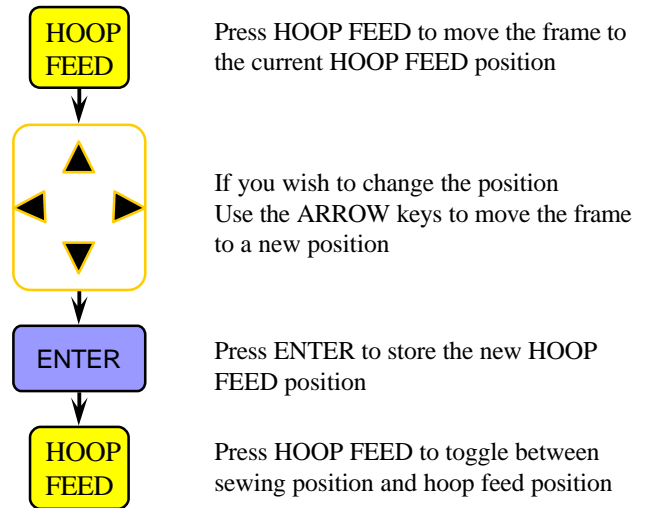
To move through a design after you have started sewing you must first STOP the machine.



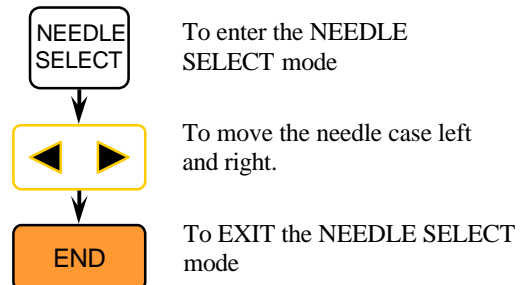
ERASING A STORED DESIGN FROM MEMORY



SETTING HOOP FEED POSITION



MOVING THE NEEDLE CASE



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